

AQHA

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	NRH Dress Rehearsal
Class:	NRH / AQHA open R. Trail
Judge:	Howell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #		Each judge's combination is scored between 0-100 points and awarded a grade the sum of 70 points -1 1/2 Extremely Poor -1 very Poor +1/2 Poor 0 Correct +1/2 Good +1 very Good +1 1/2 Excellent										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION MANEUVER		1	2	3	4	5	6	7	8	9					
1	155	PENALTY					1		1						
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	0	+1/2	0			+1/2	2	70 1/2	✓
74 1/2															
2	131	PENALTY				3	1								
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1	+1/2	+1/2	+1/2			+1/2	4	68 1/2	✓
67 68															
3	139	PENALTY							1						
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2			+1/2	1	73	✓
73															
4	159	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	-1/2	+1/2	+1/2			+1/2		73 1/2	✓
73															
5	157	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2			+1/2		75	✓
73															
6	162	PENALTY							1						
		MANEUVER SCORE	0	+1/2	+1/2	0	0	-1/2	+1/2			0	1	70	✓
70															
7	130	PENALTY					11								
		MANEUVER SCORE	-1	-1/2	0	-1/2	-1	0	0			+1/2	2	65 1/2	✓
65															
8	140	PENALTY				1									
		MANEUVER SCORE	0	+1/2	+1	0	+1/2	+1/2	+1/2			+1/2	1	72 1/2	✓
65															

Judge's Signature:

Math Howell

AQHA

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH/AQHA Open R.Trail
Judge:	Hansen

1 point

- over-bridged (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points: +1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent													
MANEUVER DESCRIPTION MANEUVER		Start	gate	Bridge	RL	FRTU	Drag	Back					
		1	2	3	4	5	6	7	8	9			
9	104	PENALTY				13							
		MANEUVER SCORE	0	+1/2	0	-1	0	-1/2	+1/2				
65													
10	153	PENALTY				1	11						
		MANEUVER SCORE	0	0	+1/2	0	-1/2	+1/2	+1/2			+1/2	
67													
11	141	PENALTY						1					
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1/2	-1/2	0			+1/2	
73													
12	151	PENALTY		55			1						
		MANEUVER SCORE	-1	-1/2	0	-1	-1/2	0	0			0	
55													
13	119	PENALTY											
		MANEUVER SCORE	+1	+1/2	+1/2	0	+1/2	+1	+1/2			+1/2	
72 1/2													
14	154	PENALTY					1		1				
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2			+1/2	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

Matt Hansen

AQHA

AQHA RANCH TRAIL

Date:	5/3/25
Show:	VRH Dress Rehearsal
Class:	VRH Cowboy R. Trail
Judge:	Hawell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between 0-Two points and automatically begins the run with a score of Two points +1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent													
MANEUVER DESCRIPTION		Stops	Gate	Bridge	PL	TRILL	Drag	Back					
MANEUVER		1	2	3	4	5	6	7	8	9			
1	143	PENALTY				5	1		513				
		MANEUVER SCORE	0	0	0	-1/2	-1/2	0	-1			0	53 ✓
63 17													
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
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		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: Mark Howard

AQHA

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH AQHA Amt. R. Trail
Judge:	Howell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct -1/2 Good -1 Very Good +1 1/2 Excellent

WO Entry #

MANEUVER DESCRIPTION		MANEUVER									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		1	2	3	4	5	6	7	8	9				
1	150	PEANUT											✓	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1		+1/2		74 1/2	
2	145	PEANUT				1	1						✓	
		MANEUVER SCORE	+1/2	+1	+1	0	0	0	0		+1/2		71	
3	127	PEANUT				3							✓	
		MANEUVER SCORE	+1/2	+1	+1/2	-1	+1/2	+1	+1/2		+1/2		70 1/2	
4	132	PEANUT	1			1				1			✓	
		MANEUVER SCORE	0	0	0	0	0	-1/2	-1/2		0		66	
		PEANUT												
		MANEUVER SCORE												
		PEANUT												
		MANEUVER SCORE												
		PEANUT												
		MANEUVER SCORE												
		PEANUT												
		MANEUVER SCORE												

Judge's Signature: Matt Howell

AQHA

VRH RANCH TRAIL

Date:	5/3/2025
Show:	VRH press Rehearsal
Class:	VRH / AQHA LTD Amnt. P. Trail
Judge:	Horne

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
TIE-BREAKER			MANEUVER DESCRIPTION													
			Stops	Gate	Bridge	RL	TRTL	Drag	Back							
						1		2								
1	125	PENALTY													✓	
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	0	+1/2			+1/2		73		
2	144	PENALTY	1												✓	
		MANEUVER SCORE	-1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			+1/2		71 1/2		
3	158	PENALTY													✓	
		MANEUVER SCORE	+1/2	+1/2	+1	0	0	+1	+1			+1/2		74 1/2		
4	152	PENALTY													✓	
		MANEUVER SCORE	+1/2	0	+1/2	+1	+1	+1/2	+1/2			+1/2		74 1/2		
5	157	PENALTY													✓	
		MANEUVER SCORE	0	+1/2	+1/2	+1	+1	+1	+1			+1/2		75 1/2		
6	129	PENALTY													✓	
		MANEUVER SCORE	0	0	0	-1/2	+1/2	+1/2	+1			+1/2		72		
7	140	PENALTY													✓	
		MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			+1/2		73 1/2		
8	128	PENALTY							5						✓	
		MANEUVER SCORE	0	0	+1	0	+1/2	-1/2	6			+1/2	5	66 1/2		

Judge's Signature: Matt Horne

AQHA

VRH RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH/AQHA LTD Am. R. Trail
Judge:	Howell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		SP	Pass	Gate	Bridge	PL	TR/LL	Drag	Back						
9	135	PENALTY				1	3 OP		11.3					58 1/2 ✓	OP
		MANEUVER SCORE	-1/2	-1/2	0	-1	-1 1/2	-1	-1						
												62 1/2	-14 1/4		
10	119	PENALTY												76 1/2 ✓	
		MANEUVER SCORE	+1	+1/2	+1	+1	+1/2	+1	+1			+1/2			
11	111	PENALTY	1			1	1							67 1/2 ✓	
		MANEUVER SCORE	-1/2	+1/2	+1/2	-1/2	0	+1/2	-1/2			+1/2			
12	148	PENALTY					1							72 ✓	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	0	+1/2			+1/2			
												71			
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: Matt Howell

AQHA

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH press Rehearsal
Class:	VRH/AQHA LTD yth R.Trail
Judge:	Howell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally end remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points (rider automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent													
MANEUVER DESCRIPTION		SPASS	Gate	Bridge	RL	TRT/LL	Back								
MANEUVER		1	2	3	4	5	6	7	8	9					
1	107	PENALTY				1									
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	+1/2			+1/2				
2	109	PENALTY				1									
		MANEUVER SCORE	0	0	+1/2	+1/2	0	+1/2			+1/2				
3	113	PENALTY				1									
		MANEUVER SCORE	0	+1/2	-1/2	-1/2	0	+1/2			+1/2				
4	116	PENALTY				1									
		MANEUVER SCORE	0	+1/2	1	+1	+1/2	+1			+1/2				
5	108	PENALTY				1									
		MANEUVER SCORE	+1/2	0	0	0	-1	0			+1/2				
6	105	PENALTY				1									
		MANEUVER SCORE	0	-1	0	0	0	0			+1/2				
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature:

Matthew K. Smith

AQHA

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH/AQHA Rookie Am R. Trail
Judge:	Howell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.

-1 1/2 Extremely Poor; -1 Very Poor; -1/2 Poor; 0 Correct; +1/2 Good; +1 Very Good; +1 1/2 Excellent.

MANEUVER DESCRIPTION		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		SPACES	GATE	BRIDGE	RL	TROT	BACK							
		1	2	3	4	5	6	7	8	9				
1	164	PENALTY												
		MANEUVER SCORE	-1/2	-1/2	0	0	0				+1/2		69 1/2	3
2	112	PENALTY				3	3							
		MANEUVER SCORE	0	+1/2	+1/2	-1	-1	0			+1/2	6	63 1/2	5
3	134	PENALTY												
		MANEUVER SCORE	0	+1/2	+1	+1	+1/2	+1			+1/2		74 1/2	1
4	121	PENALTY					111	1						
		MANEUVER SCORE	0	-1/2	0	0	-1	-1			+1/2	4	64	6
5	136	PENALTY						3						
		MANEUVER SCORE	+1/2	0	+1/2	0	0	-1			+1/2		67 1/2	4
6	132	PENALTY	3	OP			1	11						
		MANEUVER SCORE	-1	-1/2	0	-1/2	-1/2	-1			+1/2	6	60	OP 7
7	137	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	0	+1/2			+1/2		72	2
		PENALTY												
		MANEUVER SCORE												

Judge's Signature:

Matt Howell



AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH/AQHA Rookie Yth R.Trail
Judge:	Howell

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
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WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		SPASS	Gate	Bridge	RL	TRILL	Back							
MANEUVER DESCRIPTION MANEUVER		1	2	3	4	5	6	7	8	9				
1	146	PENALTY				3								
		MANEUVER SCORE	0	0	+1/2	-1	0	+1/2				+1/2		67 1/2
2	114	PENALTY					11							
		MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	0				+1/2		67
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
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		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature:

Math Howell