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	727	
Date:	5/4/	2025
Show:	Wet	world Show warmup
Class:	Open	
Judge:	Hove	11

#### 1 point

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

#### 2 points

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

#### 3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

#### 5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

#### Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

#### Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

## For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #		Eac	MANEUVER SCORES  Each horselrider combination is scored between 0-100 points and automatically begins the run with a score of 70 point  -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent  FENCE TURNS CIRCLING ROPING									nts		PENALTIE	S	Penalty Total	Score	Off Pattern
			BOXING	RATING	FENCE L	TURNS R	CIRC L	LING R	ROP TRACK & RATE	ING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF	EYE APPEAL	2 POINT	3 POINT	5 POINT	enalty	Sc	Off P.
П	E-BREAKE	R							INAIL	HOLD							ď		
1	155	PENALTY MANEUVER		11/0	^	11/4			-1/2		0	0	-h		R			66	
		SCORE	$\cup$	th	0	+1/2			12	-1		0	-/						
1	,7,	PENALTY										, A	P. S.	15		0		13	
2	131	MANEUVER SCORE	$\cap$	0	0/0	OAn			-1/2	-1/h	-1/2	-1/2	-1/2	Entleye					
			0																
3	139	PENALTY	0	1/4	L 0	1/0				-11/2	- 1/2					2		61	
. 1		SCORE		-1/2	0	-1/2			$\cup$	-12	- 72	0	0	S 2		0.07030			
		PENALTY		Г					Ī			1111	100	-00		Las II		914	
L	154	MANEUVER SCORE	Ó	-1/2	-120	01-1/2			- 1/2	-11/2	-1/2	÷	-1/2		-	R		アンバ	
5	151	PENALTY	-1/2	-1/L	LL	Ē							Bilv		,			(7)	
		SCORE	TL	T					L		L	L	<u> </u>		i			N	
,	100	PENALTY										1811	25 6	+A	-	7		67	
9	130	MANEUVER SCORE	th	0	-1	+1/1			-1	-\	-\	-\	-1/,	N/S	E	¥		1)5	
					_					_	_		5	ч	ž	5	17	_	_
7	140	PENALTY MANEUVER SCORE	0	-1/2	2/m	1/6	See to		- \	-1½	-1/2	0	- h			Z		lel	
8	153	PENALTY MANEUVER	- YL	-1/1:	-1/0	-1/0			- 'h	-1/1_	-1/2	0	-\12	A				183	ĺ



Date:	5/4/2025
Show:	VRH WIND Show warmup
Class:	Conboy
Judge:	Howell

#### 1 point

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

#### 2 points

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch if roping in amateur and youth classes

#### 3 points

- E Exhausting or overworking the cow before circling or roping
- H Hanging up on the fence (refusing to turn)
- K Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

#### 5 points

- A Failure to turn the cow both directions on the fence
- B Spurring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise
- R Failure to catch when roping in open/cowboy classes

## Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

#### Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

# For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #		Eac	MANEUVER SCORES  Each horselrider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											Penalty Total  Score				
					FENCE	TURNS	CIRC	LING	ROP	ING	POSITION & CONTROL		EYE APPEAL	2 POINT	3 POINT	5 POINT	nalty	Score	Off Pattern
			BOXING	RATING		R	L	R	TRACK & RATE	HOLD	CONTROL	- JI DIII	MITTERL				Pel		0
T	E-BREAKE	R			_					-							×		
\	112	PENALTY			C	E					110		Wasi	6			id.	louh	
1	(4)	MANEUVER SCORE	-1/2	0	0/-	0			-1/2	0	-1/2	1/2	-1/2	A.S.		Page 1		ñ "n	
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1	.111	PENALTY		[4]	CL	LL						148				0		53	
1/	142	MANEUVER SCORE	-1/1	-1/2	ž /	-1			-\	1//2	-\	-1	-1/2			R		77	
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		PENALTY																	
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		PENALTY										12.5							
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		PENALTY																	
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		PENALTY										X. Sala							
		MANEUVER SCORE												100					
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		MANEUVER SCORE												B.Y W.					
		PENALTY										TREAT.	0.00						
		MANEUVER SCORE												NE B					

Judge's Signature: Mattheway



	Date:	5/4/	25
	Show:	VRH	W. Show Warmup
Ì	Class:	Ana	elu .
I	Judge:	Hart	

#### 1 point

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to turn cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
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- W Out of frame (per maneuver)

#### 2 points

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#### 3 points

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WO	Entry #		Eac	th horse/ride	r combinatio	n is scored t	etween 0-10	EUVER SC 10 points and	automaticall	y begins the	run with a sc	ore of 70 po	ints		PENALTIE:	8	otal		ın	
WO	Lilliy #			-1 1/2		oor -1 Very i TURNS		or, 0 Correct CLING		+1 Very God PING	position &		EYE		3 POINT		Penalty Total	Score	Off Pattern	
			BOXING	RATING	L	R	L	R	TRACK 8 RATE	STOP & HOLD	CONTROL	OF DIFF.	APPEAL				Pena	0,	Off	
T	E-BREAKE	R																<sub>7</sub>		6
į	103	PENALTY MANEUVER SCORE	-1/2	0	Ō	0			0	-112	0	0	0					69	(OP) B	two hands
					_				1				DE SUE	1000		D. II X		T	Г	
2	133	PENALTY  MANEUVER SCORE	-1/2	-1/2	(D)	-1/2	D	-1/2			-h	-1/2	0					67		5
3	150	PENALTY MANEUVER SCORE	()	+1/1	+1/1	1/2	1/2	*'n			0	0	+ 1/2					73		\
$\vdash$			<u> </u>			1 / 2									-					
4	121	PENALTY MANEUVER SCORE	41/12	+¹h	C -41	F <sub>A</sub> 5	+1/1	+1/1			+1/2	0	+/2					72		2
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5	145	PENALTY  MANEUVER SCORE	0	0	%	0/0	May	Alle			0	0	6						70	4
																				ļ
6	105	PENALTY	~1/1	1/12	+1/2	o			Ò	11/2	11/2	0	1/4					71		3
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l		MANEUVER							1	1	1	1	1	1000		B 8 0 8				

Judge's Signature: 222 / Jove / Jove

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	4 -				_

Date:	5/4/2025
Show:	VRH W. Show warmup
Class:	Youth
Judge:	Jane !!

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- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when going down the fence
- E Changing sides of arena to tum cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

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#### 3 points

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- K Knocking down the cow without having a working advantage
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#### 5 points

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- R Failure to catch when roping in open/cowboy classes

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- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope in Open/Cowboy class

#### Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete
- J Bringing the cow straight over backwards landing on its back or head

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wo	Entry #		Eac	MANEUVER SCORES  Each horse/hider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent  FENCE TURNS CIRCLING ROPING											PENALTIES	S	Penalty Total	Score	Off Pattern
			BOXING	RATING	FENCE L	TURNS R	CIR(	CLING R	ROP TRACK & RATE	ING STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT	enalt	လွ	Off P
Т	IE-BREAKE	R																	
١	116	PENALTY  MANEUVER SCORE	4	+1/2	+14/0	0	0	+1/2		6	0	+1/2	+1/2					714	
		PENALTY									T	123	WILL	390		418			
2	117	MANEUVER SCORE	+1	+1/2	tVZ	0	0	+1/2			th	+1/2	+1/2					74	
				170														_	=
3	115	PENALTY		+/	m	tl	_	6			11/4	th	+1/1					74/2	
		SCORE	41	41	0	11	$\cup$	6	<u></u>		716	17/6	170	folia:				1.2	-
	T	PENALTY										1 2 1	185	1 8					
	8	MANEUVER SCORE																	
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		PENALTY												1389					
		MANEUVER SCORE												200 31 20					
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		PENALTY										50.00		833			l		
		MANEUVER SCORE												Both		WWW.			
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		PENALTY												7					
		MANEUVER												= 10		1 18			

Judge's Signature: MAHARM

# AQHA

# **VRH LTD COW WORK**

Date:	5/4	2025
Show:	VRH	w. Show Warmup
Class:	LID	Amateur
Judge:	Have	cvl

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	μ	UI	П	L

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

#### 3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

#### 5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

## Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

#### Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	WANEUVER SCORES  WO Entry # Each horseinder combination is scored between 0-100 points and automatically begins the run with a score of 70 points  -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							PENALTIES		Penalty Total	Score	Off Pattern			
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT	enalt	Sci	Off P.
<u> </u>	TIE-BREAKER		1		1			3	1000	S.NI.					
	123	PENALTY	14.	1	1.59	-1	-				1			621/2	
,	1	MANEUVER SCORE	-1/2	-	-1/2	-	-	$\mathcal{O}$	-1/2	0				W-1/2	-
		PENALTY								Taries !					
2	148	MANEUVER SCORE	11/1	^	0		+1/7		1/2	+1/2				72	
		SCORE	176				.70		1176						
		PENALTY	A					1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			V			-1 ^	
5	119	MANEUVER SCORE	0	0	+1/2	-1/2	-1/2	1/2	0	0				69	
								Metal Control		Company of the last				1	
Ц	150	PENALTY	1//-		- A	. 74	_		ED.					714	
	170	MANEUVER SCORE	+/2	十九		1/1	U	+1/2	0	+1/2				177	
		PENALTY						30 089							
5	129	MANEUVER	+1/2	+42	+1	かれ	+1/2	ナル	+1/2	+1/1				74/2	
		SCORE	112	1,0	' '	176	16	. 70	~~						
1.		PENALTY							15.5.0					12	
10		MANEUVER SCORE	0	6	-1"	-1	-	0	-1/2	-1/2				63	
								5 70 3		0 - 0				1	
1	152	PENALTY								Den E	ļ			724	a
	170	MANEUVER SCORE	th	+1/2	0	41/2	0	+1/2	0	+In				1,0,0	
$\cap$	10	PENALTY							de se	105g 3					
8	128	MANEUVER SCORE	4/2	2/12	41/2	x1/2	ナル	()	+1/2	+4	İ			73%	

Judge's Signature: <u>Make A systell</u>



# **VRH LTD COW WORK**

Date:	5/4/2025
Show:	VRH W. Show Warmur
Class:	LTD Amorteur
Judge:	Howell

#### 1 point

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

#### 3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

#### 5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

## Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
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- N Failure to attempt any part of the class

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- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

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wo	Entry #				ween 0-100 pc	ER SCORES ints and automa Correct = 1/2 G	dically begins th		ore of 70 points cellent		PENA	LTIES	Penalty Total	Score	Off Pattern
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT	Penal	S	Off P
	TIE-BREAKER							N	III 2 TOTAL	N 10 1 5 3					
4	140	PENALTY  MANEUVER SCORE	+1/2	11/2	-1	E	-1/2	0	-1/-7	-1/2	L			641/2	
														-	
10	135	PENALTY		Ma	0	Ma	Ma		TENES!	-W				67	
		SCORE	-1/1	-H	0	-1/2	-1/2	0	-1/2	76				Q.	
11	127	PENALTY	OPB			OP B								62	(P)
1,	170	MANEUVÉR SCORE	and the same of th	-	-	4071		ar	with \$	-				40	15
	1					1		200	Contract Con	The state of					
l		PENALTY							He Time	Fig. 575					
		MANEUVER SCORE													
		PENALTY							100				<u> </u>		
l		MANEUVER						200	* 100	1 0.00					
┝		SCORE												<u></u>	<u>.                                    </u>
		PENALTY	ĺ					HART.		W. Tale					
		MANEUVER SCORE													
			-												
		PENALTY													
		MANEUVER SCORE													
	7	PENALTY					Ī	-35	A 2 2 1	16 50			T	1	1
		MANEUVER SCORE									1				

Judge's Signature: Matt Krail



# **VRH LTD COW WORK**

Date:	5/4/2025
Show:	VRH W. Show Warnup
Class:	LTD Youth
Judge:	Howell

- A Loss of working advantage
- D Failure to drive cow past middle marker on second drive before time expires
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)
- E Driving cow down the opposite fence (changing sides)

#### 3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

#### 5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

## Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Tuming tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- L While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N Failure to attempt any part of the class

## Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Penalty Total Off Pattern Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points **PENALTIES** Score WO Entry # -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor @ Correct ÷ 1/2 Good, +1 Very Good, +1 1/2 Excellent Drive (Run & Rate) Position & Control Drive (Run & Rale) Degree of Difficulty 5 POINT Eye Appeal Courage 3 POINT TIE-BREAKER Od PENALTY U # PENALTY 1010/7 IDI- h MANEUVER +1/2 3 PENALTY 4 +1/2 PENALTY 10 711/2 -1/2 MANEUVER SCORE 0 PENALTY 2 70 MANEUVER 0 PENALTY MANEUVER SCORE PENALTY PENALTY MANEUVER SCORE

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Judge's Signature:	most to marel



# **VRH ROOKIE COW WORK**

MANEUVER SCORES

Date:	5/4/2025
Show:	Wett w. Show warmup
Class:	Rooke Amateur
Judge:	Hovel

- A Loss of working advantage
- P Working out of position
- S Slipping rein
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

#### 3 points

- K Knocking down the cow without having a working advantage
- L Losing a cow while boxing

#### 5 points

- B Spurring in front of cinch
- C Blatant disobedience
- E Use of either hand to instill fear/praise

## Off Pattern (OP) - to be placed below horses performing all maneuvers

- A Turning tail
- B Use of two hands (except in snaffle bit or hackamore)
- C More than one finger between split reins or any fingers between romal reins
- E Repeated blatant disobedience
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, if new cow is awarded
- N Failure to attempt any part of the class

#### Disqualified - 0 Score

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #	Each hor aut -1 1/ Position & Control	MAN se/rider combini formatically begin 2 Extremely Pood +1/2 Good. + Degree of Difficulty	HEUVER SCO ation is scored b is the run with a or, -1 Very Poor, I Very Good, +1 Eye Appeal	etween 0-100 po score of 70 po	points and ints vrect. Time Worked	1 POINT	PENALTIES 3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern	
TIE-B	REAKER					û					<u>a</u>			,
1	103	-/	-	-)	-	-1					3	62		
2	112	-1	-1/2	- Y2	-1	-h		Ľ.			3	63/2		~
3	147	+1/2	+1/2	0	+1/2	0						711/2		<i>y</i>
4	138	0	0	0	-1/2	6						691/2		~
5	121	-1	-	-1/1	-	- \n		L			3	62/2		/
9	136	-1/2	0	-1/2	一名	-1/2	17th	- Commence			5	63	×	V
State of the state	101	- 'h	-1/2	- \	-,\	- h						662		V
8	137	-1	-1/2	-1	- h	-1/2	A				\	651/2		2

Judge's Signature: Month House



# **VRH ROOKIE COW WORK**

Date:	514/2025
Show:	VRH W. Show warmup
Class:	Rookie Amadeur
Judge:	Howell

4	-	_	١.	-4

A - Loss of working advantage

P - Working out of position

S - Slipping rein

V - Over-bridled (per maneuver)

W - Out of frame (per maneuver)

#### 3 points

K - Knocking down the cow without having a working advantage

L - Losing a cow while boxing

#### 5 points

B - Spurring in front of cinch

C - Blatant disobedience

E - Use of either hand to instill fear/praise

Off Pattern	(OP)	to be	nlacad	holow	horses	nerformi	na all	maneuver

A - Turning tail

B - Use of two hands (except in snaffle bit or hackamore)

C - More than one finger between split reins or any fingers between romal reins

E - Repeated blatant disobedience

J - Schooling after entering the arena prior to calling for cow

K - Schooling horse between cows, if new cow is awarded

N - Failure to attempt any part of the class

## Disqualified - 0 Score

A - Abuse

B - Lameness

D - Disrespect or misconduct

G - Illegal equipment

F - Fall of horse/rider

N - Improper western attire

H - Leaving arena before run is complete

# For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	-1 1/2	se inder combina omatically begin ? Extremely Poo +1/2 Good, +1	r -1 Very Poor Very Good +1	elween 0-100 p score of 70 pai	rrecl		PENALTIES		COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT		Pena	S	JJ6
TIE-BF	REAKER							- T					
9	126	-1/2	0	0	-1h	- h						6842	
	-												
					-								
			-										

Judge's Signature: \_\_\_\_\_\_\_\_\_



# **VRH ROOKIE COW WORK**

Date:	5/4/2025
Show:	Well world Show warming
Class:	Rookie youth
Judge:	House

## 1 point

A - Loss of working advantage

P - Working out of position

S - Slipping rein

V - Over-bridled (per maneuver)

W - Out of frame (per maneuver)

#### 3 points

K - Knocking down the cow without having a working advantage

L - Losing a cow while boxing

#### 5 points

B - Spurring in front of cinch

C - Blatant disobedience

E - Use of either hand to instill fear/praise

## Off Pattern (OP) - to be placed below horses performing all maneuvers

A - Turning tail

B - Use of two hands (except in snaffle bit or hackamore)

C - More than one finger between split reins or any fingers between romal reins

E - Repeated blatant disobedience

J - Schooling after entering the arena prior to calling for cow

K - Schooling horse between cows, if new cow is awarded

N - Failure to attempt any part of the class

#### Disqualified - 0 Score

A - Abuse

B - Lameness

D - Disrespect or misconduct

G - Illegal equipment

F - Fall of horse/rider

N - Improper western attire

H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

wo	Entry #	Each hors auto -1 1/2 Position & Control	MAN serrider combina errider combina Extremely Poo +1/2 Good. +1 Degree of Difficulty	EUVER SCO tion is scored b s the run with a r1 Very Poor Very Good. +1 Eye Appeal	etween 0-100 p score of 70 poi	oints and ints rect. Time Worked	1 POINT	PENALTIES 3 POINT	5 POINT	COMMENTS	Penalty Total	Score	Off Pattern
TIE-BI	REAKER												
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2	114	-	Ô	-1/2	-h	0					3	65	
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