

AQHA

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	NRH Dress Rehearsal
Class:	Open NRH / AQHA R. Trail
Judge:	Fuller

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES														Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each horse/rider combination is scored between (full points) and automatically begins the run with a score of 70 points. +1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent																	
MANEUVER DESCRIPTION			Spass	Gate	Bridge	RL	Trt/LL	Drag	Back								
MANEUVER			1	2	3	4	5	6	7	8	9						
1	155	PENALTY							1								
		MANEUVER SCORE	0	0	0	0	0	+1/2	0			0	1 69 1/2				
2	131	PENALTY				3	1										
		MANEUVER SCORE	0	+1/2	0	-1/2	0	+1/2	+1/2			0	4 67				
3	139	PENALTY							1								
		MANEUVER SCORE	0	0	0	+1/2	0	+1/2	0			0	1 70				
4	159	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2			0	73				
5	157	PENALTY					1										
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2 →		1	72				
6	1102	PENALTY							1,1								
		MANEUVER SCORE	0	0	0	0	+1/2	+1/2	0			0	2 69				
7	130	PENALTY					1,1										
		MANEUVER SCORE	0	0	0	0	-1	0	0			0	2 67				
8	140	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2			0	72 1/2				

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH AQHA Open R. Trail
Judge:	Fuller

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse rider combination is scored between 0-10 points and automatically begins the run with a score of 7 points.
+1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct -1/2 Good -1 Very Good +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION	Spars	Gate	Bridge	RL	rt+lu	Drag	Back			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	MANEUVER	1	2	3	4	5	6	7	8	9				
* 9	104	PENALTY			1,1									
		MANEUVER SCORE	+1/2	0	0	-1	0	0	0		0	2	67 1/2	11
10	153	PENALTY			1	1,1								
		MANEUVER SCORE	0	0	+1/2	0	-1/2	+1/2	0		0	3	67 1/2	10
11	141	PENALTY						1						
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	-1/2	0		+1/2	1	67 1/2 71	10
12	151	PENALTY		5,5,5										
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1	-1	-1/2	-1/2		-1/2	15	49 1/2	14
* 13	119	PENALTY												
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2		0		73 1/2	1
14	154	PENALTY					1		1					
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	0		+1/2	2	71	5
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH Cowboy R. Trail
Judge:	Fuller

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Each performance combination is scored between 0 and 10 points and automatically begins the run with a score of 7.0 points. +1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent															
MANEUVER DESCRIPTION MANEUVER		SPASS 1	Gate 2	Bridge 3	RL 4	TT/LL 5	Drag 6	Back 7	8	9					
1	143	PENALTY				3.	1.1		1.53						
		MANEUVER SCORE	0	0	0	-1	-1/2	0	-1				0	14	53 1/2
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
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		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature:

AQHA

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH/AQHA Amt R. Trail
Judge:	Fuller

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
+1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

WO Entry #	MANEUVER DESCRIPTION	Spurs	Gate	Bridge	RL	Tr+LL	Drag	Back			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	MANEUVER	1	2	3	4	5	6	7	8	9				
1	150	PENALTY											73	
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		+1/2		1 1/2	
2	145	PENALTY			1							1	70	
		MANEUVER SCORE	+1/2	+1/2	0	0	0	+1/2	0		0		1/2	
3	127	PENALTY			3							3	69	
		MANEUVER SCORE	+1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2		0			
4	132	PENALTY			1							1	67	
		MANEUVER SCORE	0	0	0	-1/2	0	-1/2	-1/2		0		1/2	
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH/AQHA LTD Amt. R. Trail
Judge:	Fuller

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

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- use of either hand to instill fear/praise
- trotting out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
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- failure to open and shut gate, or failure to complete gate

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- lameness
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- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION													

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH/AQHA LTD Amt. R. Trail
Judge:	Fuller

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
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- leaving working area before pattern is complete
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- fall of horse/rider

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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		Spas	Gate	Bridge	RL	Trot/L	Drag	Back					
9	135	PENALTY											
		MANEUVER SCORE	-1/2	-1/2	0	-1	-1/2	-1	-1	0	7	51 1/2	OP x1
10	119	PENALTY										73 1/2	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		73 1/2	
11	111	PENALTY	1			1	1					67 1/2	
		MANEUVER SCORE	0	+1/2	0	0	0	+1/2	-1/2	0	3	67 1/2	
12	148	PENALTY					1					71	
		MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	0	0	1	71	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

AQHA

VRH RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH/AQHA LTD Yth. R-Trail
Judge:	Fuller

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
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5 points

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- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
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- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
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Disqualified - 0 Score

- lameness
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- leaving working area before pattern is complete
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- fall of horse/rider

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WO Entry #

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		Spars	Gate	Bridge	RL	Tr+LL	Back					
1	101	PENALTY					1			1	69 1/2	(4)
		MANEUVER SCORE	+1/2	0	0	0	0	0	0			
2	109	PENALTY									70	(3)
		MANEUVER SCORE	0	0	0	0	0	0	0			
3	113	PENALTY				1.1				2	68 1/2	(6)
		MANEUVER SCORE	+1/2	+1/2	0	-1/2	0	0	0			
4	110	PENALTY				1				1	72	(1)
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			
5	108	PENALTY				1				1	69	(5)
		MANEUVER SCORE	0	0	0	0	0	0	0			
6	105	PENALTY									70 1/2	(2)
		MANEUVER SCORE	0	0	0	0	+1/2	0	0			
		PENALTY										
		MANEUVER SCORE										
		PENALTY										
		MANEUVER SCORE										

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH / AQHA Rookie Am. R Trail
Judge:	Fuller

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Spass	Plate	Bridge	RL	Trt/L	Back								
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9					
MANEUVER															
1	1104	PENALTY												69	
		MANEUVER SCORE	0	-1/2	+1/2	0	-1/2	0				0		1/2	3
2	112	PENALTY				3	3							62	
		MANEUVER SCORE	+1/2	+1/2	0	-1	-1/2	0				0	0	1/2	9
3	134	PENALTY												72	
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2				0		1/2	1
4	121	PENALTY					1,1	1						65	
		MANEUVER SCORE	0	0	0	0	-1/2	0				0	3	1/2	5
* 5	130	PENALTY					B							64	
		MANEUVER SCORE	0	0	0	0	0	-1/2				0	3	1/2	4
* 6	132	PENALTY	1	OP			1,3	1						61	
		MANEUVER SCORE	-1/2	-1/2	0	-1/2	-1/2	0				0	5	OP x1	7
* 7	137	PENALTY												70	
		MANEUVER SCORE	0	+1/2	0	0	-1/2	0				0			2
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	5/3/2025
Show:	VRH Dress Rehearsal
Class:	VRH AQHA Rookie Yth. R. Trail
Judge:	Fuller

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.

1 1/2 Extremely Poor 1 Very Poor 1/2 Poor 0 Correct 1/2 Good 1 1/2 Very Good 1 1/2 Excellent

MANEUVER DESCRIPTION		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9				
1	140	PENALTY				1						1	70	
		MANEUVER SCORE	0	+1/2	0	0	+1/2	+1/2					1/2	
X 2	114	PENALTY				X	1	1						
		MANEUVER SCORE	+1/2	0	+1/2	-1/2	-1/2	0			0	2	60	
3	110	PENALTY	S	C	R	A	T	C	H					
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: _____